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Haplotype Inference on Pedigrees with Recombinations and Mutations

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Outline

HI on Pedigrees with Recombinations and Mutations:

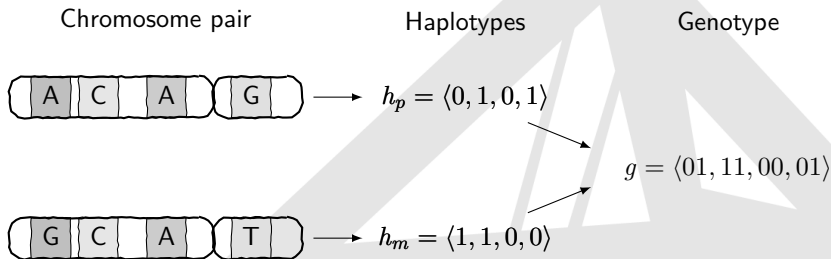
- Introduction
- Background
- *Minimum Change Haplotype Configuration* problem:
 - Heuristic algorithm
 - Experimental evaluation and comparison
- Conclusions and open problems

Our Contribution

Original Contributions:

- *Generalization* of existing models for HI to a more *realistic* setting (MCHC)
- *Efficient* and *effective* heuristic algorithm:
 - for the *new* and the *old* formulations
(*MCHC*, *MRHC*, *MMCH*)
 - *well-founded* approach (based on commonly-used algorithms)

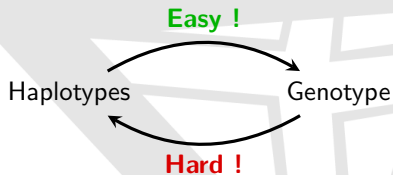
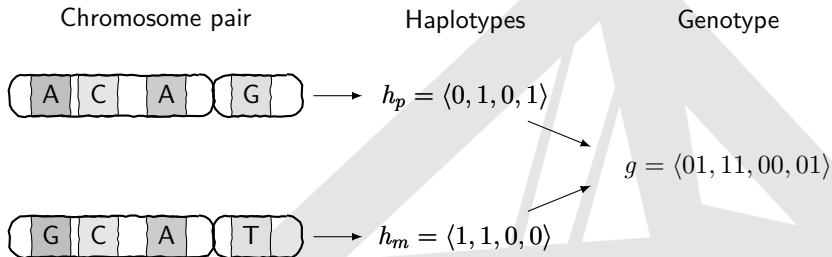
The two main “characters”



Haplotypes: **useful** (e.g., genetic mapping, association studies, ...)

Genotypes: easy to collect

The two main “characters”



Haplotype Inference problem

Problem (Haplotype Inference)

Given the genotypes of a **population**, to recover (=infer) the pairs of haplotypes of each individual.

Different *kinds of populations* and *genetic models*



Different *computational problems*

General Overview


Haplotype Inference methods:

		Population	
		Unstructured	Structured
Approach	Statistical		
	Combinatorial		

Reviews: (Gao *et al.*, Hum. Her., 2009), (Gusfield, RECOMB, 2002), and several others.

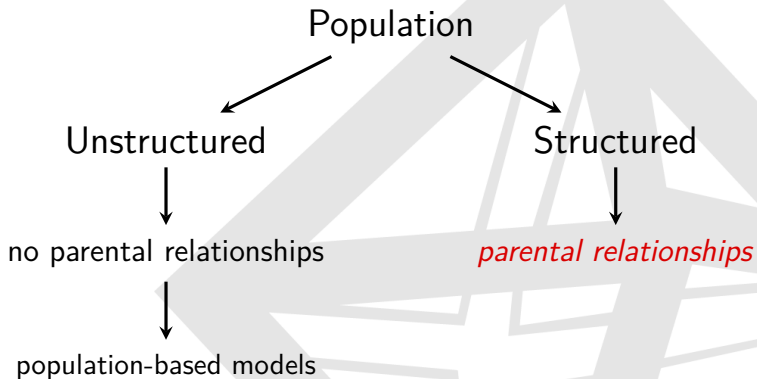
General Overview

Haplotype Inference methods:

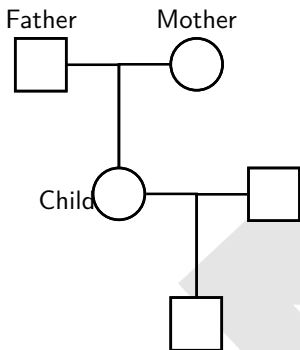
		Population	
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Classification of Populations



Pedigrees



Parental relationships

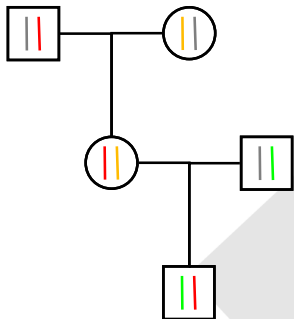


Mendelian laws of inheritance



Easier/More accurate HI

Pedigrees



Genotyped Pedigree:
pedigree + genotypes

Haplotype Configuration:
assignment of haplotypes
consistent with genotypes

Zero-Recombinant Haplotype Configuration (ZRHC)

Main assumption:

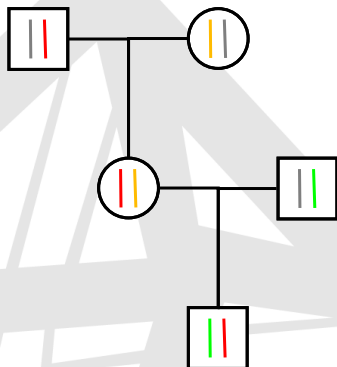
Haplotypes are inherited **without** variations.

Computational problem:

ZRHC

Compute a haplotype configuration without recombinations

(Valid only for short genomic regions and medium-size pedigrees.)



Zero-Recombinant Haplotype Configuration (ZRHC)

Polynomial-time algorithms:

- General pedigrees: $O(mn^2 + n^3 \log^2 n \log \log n)$
(Xiao *et al.*, SODA, '07)
- Tree pedigrees: $O(nm)$
(Chan *et al.*, SIAM JComp, '09), (Liu and Jiang, JoCO, '10)

On General Pedigrees: (Xiao *et al.*, SODA, '07)

ZRHC \Leftrightarrow (a particular) Linear System over \mathbb{Z}_2

more on that later on...

Minimum Recombinant Haplotype Configuration (MRHC)

Recombinations naturally occur!

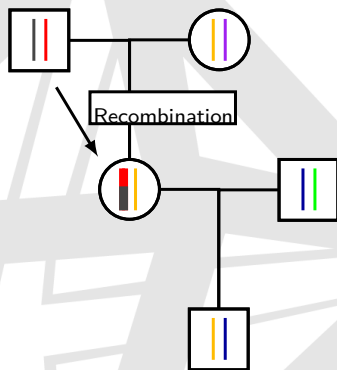
Main assumption:

the most likely solution is the one with the **minimum number of recombinations**

Computational problem:

MRHC

Compute the haplotype configuration with the minimum number of recombinations



Minimum Recombinant Haplotype Configuration (MRHC)

Computational Complexity:

MRHC \in **NP_hard** even on simple pedigrees or “short” genotypes
(Liu *et al.*, TCS, 2007)

Algorithms:

- ILP formulation (*PedPhase* by Li and Jiang, JCB, '05)
- Probabilistic algorithm (Xiao *et al.*, ESA, '09)
- Dynamic programming (Doi *et al.*, WABI, '03)
- ...

Minimum Mutation Haplotype Configuration (MMHC)

Also **mutations** naturally occur!

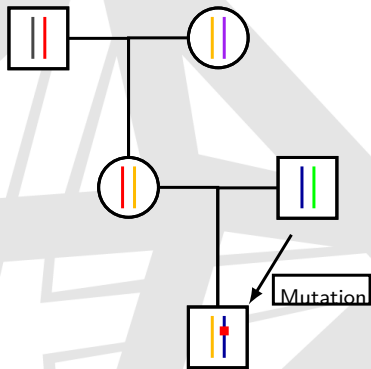
Main assumption:

the most likely solution is the one with the **minimum number of mutations**

Computational problem:

MMHC

Compute the haplotype configuration with the minimum number of mutations



Minimum Mutation Haplotype Configuration (MMHC)

Computational Complexity:

MMHC \in NP_{hard}

(Wang and Jiang, CPM, 2009)

Algorithm:

(*MMP*hase by Wang and Jiang, CPM, 2009)

- “Incremental” ILP formulation
 - Worst-case: exponential-size formulation
 - Fast in practice
- Missing genotype imputation
- Infinite-site assumption (only one mutation per locus)

Why Recombinations or Mutations alone?

Recombinations and **mutations** may occur at the same time!

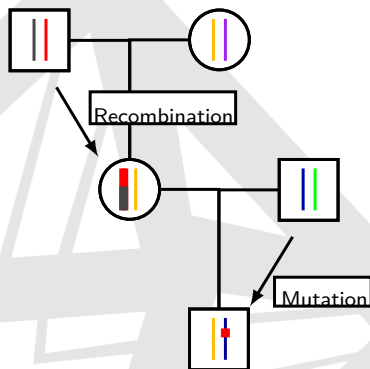
Main assumption:

the most likely solution is the one with the **minimum number of recombinations and mutations**

Our *new* computational problem:

MCHC

MRHC + MMHC \Rightarrow **MCHC**



Minimum Change Haplotype Configuration (MCHC)

Minimum Change Haplotype Configuration (MCHC) problem

Given a genotyped pedigree, to compute a haplotype configuration that induces the minimum number of recombinations and mutations.

Computational Complexity: **MCHC \in NP_hard**

proof based on (Liu et al., TCS, '07), omitted due to lack of space

Extending the Linear System of ZRHC

A step back. . .

ZRHC \Leftrightarrow A Linear System over \mathbb{Z}_2

Our Idea: Extending the linear system to accommodate recombinations and mutations

Aim: Describing *each* haplotype configuration of the genotyped pedigree (with recombinations and mutations) as a *particular* solution of a *new* linear system

Extending the Linear System of ZRHC

Original equations: for each locus l , individual i , and p parent of i

$$h_p[l] + s_{p,i} \cdot w_p[l] = h_i[l] + d_{p,i}[l]$$

New equations: for each locus l , individual i , and p parent of i

$$h_p[l] + \left(s_{p,i} + \sum_{j=1}^l \delta_{p,i}[j] \right) \cdot w_p[l] = h_i[l] + d_{p,i}[l] + \mu_{p,i}[l]$$

where:

$\delta_{p,i}[j] = 1$	\Leftrightarrow	a recombination has occurred
$\mu_{p,i}[l] = 1$	\Leftrightarrow	a mutation has occurred

Reducing MCHC to NCP

New Linear System:

(in matricial form)

$$A_{h,s} \cdot x_{h,s} + \mathbf{A}_{\delta,\mu} \cdot \mathbf{x}_{\delta,\mu} = b$$

MCHC \Leftrightarrow

finding the solution with the minimum number of δ - and μ -variables equal to 1

L-reduces to

Nearest Codeword Problem (NCP)

see e.g. MS3 in (Ausiello *et al.*, 1999)

Nearest Codeword Problem (NCP)

Nearest Codeword Problem (NCP):

- Basic problem in coding theory
- **Theory:** inapproximable within $O(2^{\log^{0.5-\epsilon} n})$
(Arora et al., JCSS, 1997)
- **Practice:** solved *extremely well* by *Belief Propagation* (or *Sum Product*) algorithm
(Gallager, 1963), (Pearl, 1982)

The Heuristic Algorithm

Basic Idea:

first locate recombinations and mutations, then reconstruct haplotypes

Outline:

- 1 Compute the instance of NCP associated to the instance of MCHC
- 2 Compute a (minimum?) set of recombinations and mutations with the BP algorithm (on the NCP instance)
- 3 Compute a corresponding haplotype configuration

The Heuristic Algorithm

Running Time: $O(k \cdot n^3 m^3)$

k no. of events, n pedigree size, m genotype length

Remarks:

- Can also be used for *MRHC* and *MMHC*
- Can include prior knowledge. *E.g.:*
 - recombination hotspots
 - different mutation and recombination rates

Experimental Evaluation

Does it work?

- On **MCHC**: evaluation on *540* random-generated instances
- On **MRHC**: comparison with *PedPhase* and *SimWalk2* on *750* simulated instances
- On **MMHC**: comparison with *MMPhase* on *300* random-generated instances

Test instances: different pedigree “topology”, pedigree size, genotype length, recombination and mutation rate.

Experimental Results: MCHC

MCHC

“Success Rate”: **535/540** (> 99%)

Avg. Phase Error: **2% – 7%**

Avg. Time: **3 min.**

Experimental Results: MRHC and MMHC

On **MRHC**:

- faster than PedPhase (**30x**) and SimWalk2 (**>1000x**)
- as accurate as PedPhase and SimWalk2
(avg. phase error: **3% – 4%**)
- optimal solution for **99%** of the instances

On **MMHC**:

- slower than MMPhase (3x) but ***no infinite-site assumption!***
- same accuracy (avg. phase error: **3%**)
- optimal solution for **87%** of the instances

Conclusions

Conclusions:

- **MCHC**: new “realistic” formulation of HI
- **Heuristic algorithm**:
 - General
 - Competitive with existing algorithms
 - Can include prior knowledge

Future Work: *(in progress)*

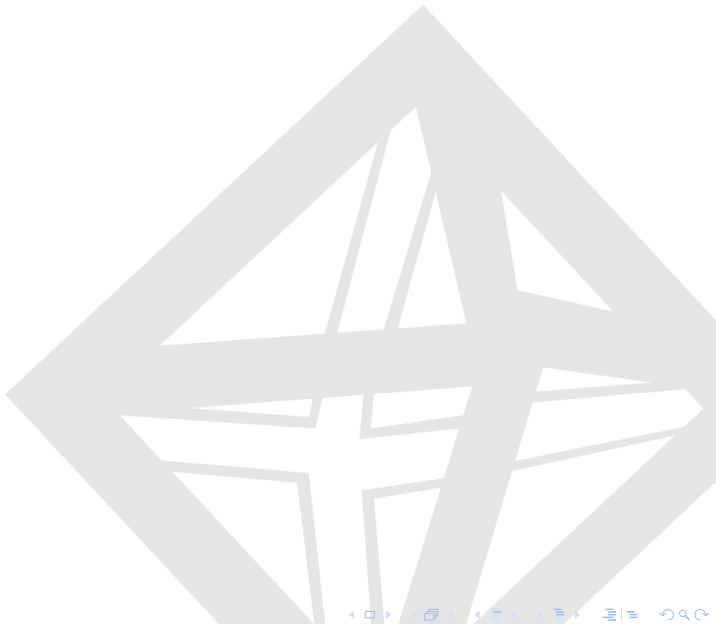
- Missing genotype imputation
- Genotyping error discovery

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Thank you for your attention!



A Glimpse of Statistical Approaches

Pros:

- Quite accurate
- Numerical assessment of results
- (often) Missing genotype imputation

Cons:

- Computationally intensive (time/accuracy trade-off)

Example: *SimWalk2* (Sobel *et al.*, AJHG, 2002)